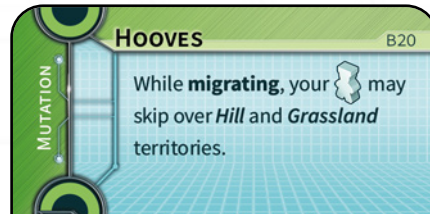


Rulebook

Page 33: In the Mystery Oak example of the first edition, “Mountains B” should read “Mountains D”.

Cards

B20 “Hooves”: Due to unintended synergies with other cards, the text on “Hooves” has been rephrased to the following:



Glossary

Page 3: The text about card **B20 “Hooves”** should now read:

B20 Hooves. TOP: Whenever they migrate, your tribes can skip over Grassland and Hill territories. This means, if you are about to enter a Grassland or Hill territory with a tribe, you can either enter it as usual or instead directly move the tribe to a territory adjacent to that skipped territory (but not back to the territory it just left). If there is another Grassland or Hill territory adjacent, you may skip over that one as well and so on. If a tribe skips over a territory, it does not interact with it in any way.

Page 3: The text about card **B21 “Magnetoreception”** should read:

B21 Magnetoreception. TOP: **Activity:** Take 1 of your strong tribes from anywhere on the continent and place it upright onto a free encampment in any foreign land territory. This means you can only choose a territory where there is a free encampment available, where you have none of your tribes, and where there is at least one tribe of another civilization (which you are not allowed to displace into the wilderness).

Page 4: At the end of the text about card **B25 “Pouch”**, the following sentence has been added:

Attention: The abilities of cards A9 “Black powder” and C3 “Navigation” only apply to tribe A, never to tribe B.

Page 6: The text about card **D13 “Mill”** should read:

D13 Mill. TOP: **Activity:** Choose any one territory. There, you must stand all lying tribes up, no matter to which civilization they belong. For each one that you strengthen this way, you gain 1 success point. BOTTOM: Advance your disc 1 step on the Favor of Agera track.

Page 9: In the first edition, the explanation of **goal chips 35 to 39** is missing and should read:

